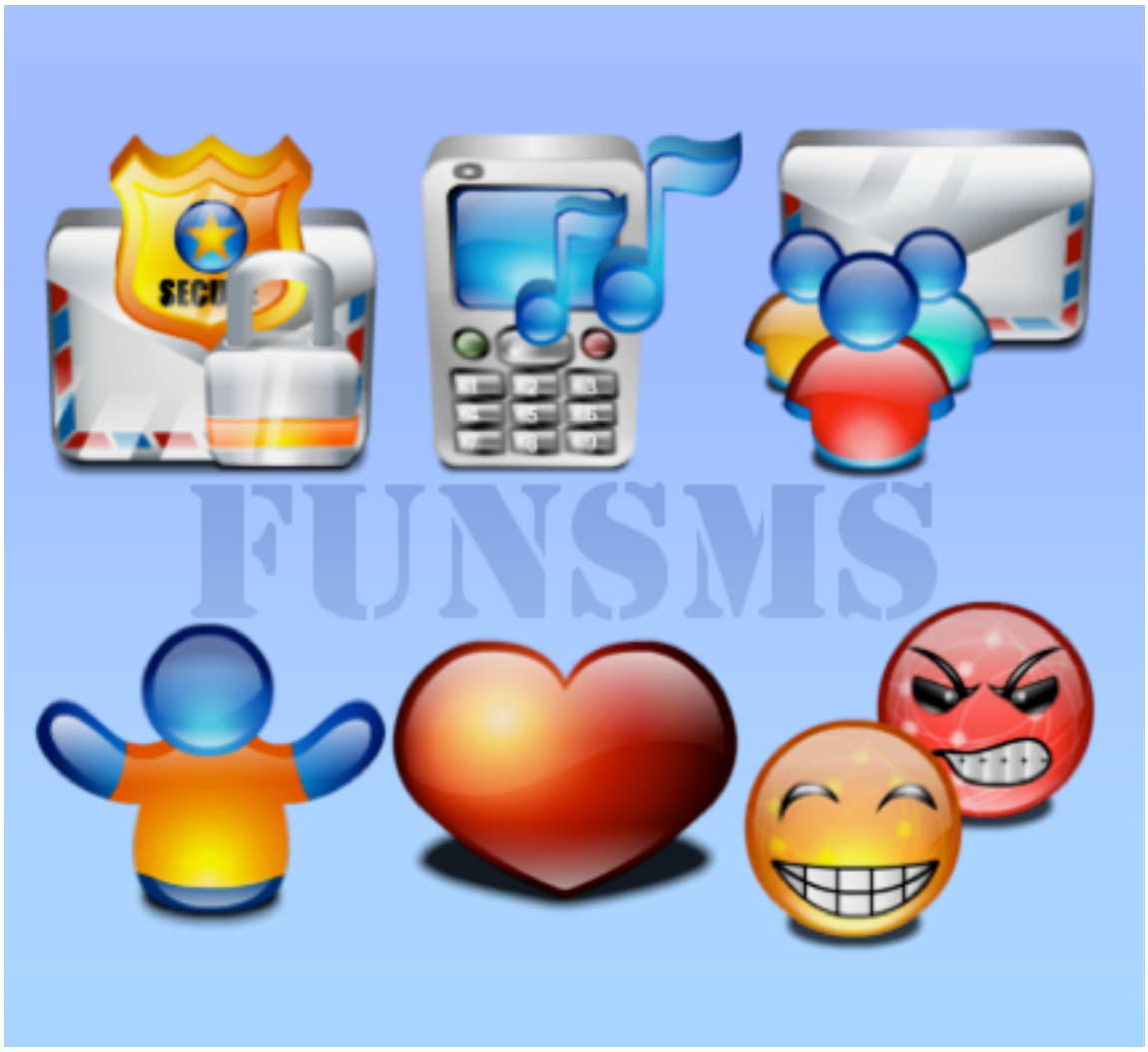
Edumid



FunSMS Version 2.0
USER MANUAL

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Introduction

FunSMS is a cool SMS chat software for mobile phones with loads of exciting features that make text messaging dynamic, content rich and full of fun. Following are some of the key features of FunSMS. You can send sound effects, smileys, animated GIFs, web pages, text documents, colorful dynamic banners and other Java Applications to your friends and loved ones by using this innovative messaging platform. Following are the key features available in FunSMS version 2.0. The number of available features and look & feel of the software may very between different mobilephone models. FunSMS is compatible with **Nokia** and **Sony Ericsson** mobilephones.

- Send and Receive SMS messages as in a Chat Session
- Add and Remove Secret Contacts
- Lock FunSMS with a password so that no one can read your secret messages
- Send cool 3D built-in smileys
- Send built-in sound effects
- Send Dynamic and colorful banners
- Vibrate your friend's mobile
- Flash backlight of your friend's mobile
- Add, delete and load SMS Chat sessions
- Send any Animated GIF available on the web to your friend's phone
- Send your online pictures to friends and family members
- Send online Audio message to your friend
- Send online Video message to your friend
- Send same message to Multiple recipients
- Forward received messages to other recipients
- Send long text files to your friends
- Send Web content to your friends mobile
- Send and Install other Java Applications on your friends mobile phone

***Important:* Both message sender and recipients must have FunSMS installed on their mobile-phones in order to use the above mentioned features.**

Main Screen

Start the application and allow it to start automatically when prompted. The splash screen will run for few seconds followed by the main screen similar to the one shown in Figure 1. This screen is also called **Chat Session** screen.

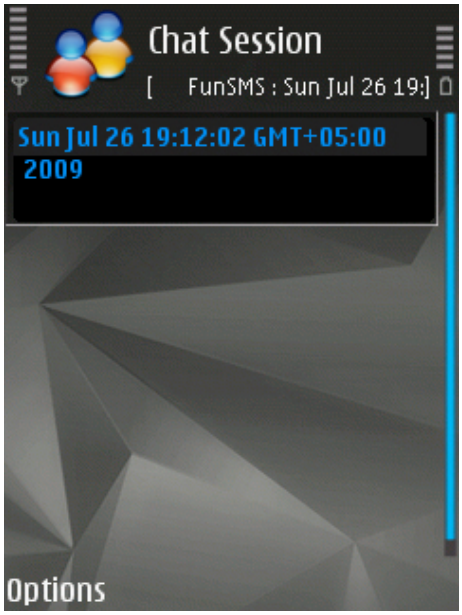


Figure 1: FunSMS Main Screen

Figure 2: Options Menu

On the top scrolling text will display the last message received. If no message is received it would display "FunSMS:<Date & Time>". The **Options** button at bottom left will display all the commands and options available in FunSMS as shown in Figure 2.

> ***Important:*** ***The look and feel may differ between different phone models. On Nokia Series 60 devices, changing the theme will change the look and feel of the software.***

How to add friends?

In FunSMS Contacts can be added , modified and deleted by selecting **Options->Friends** Command as shown in Figure 3.

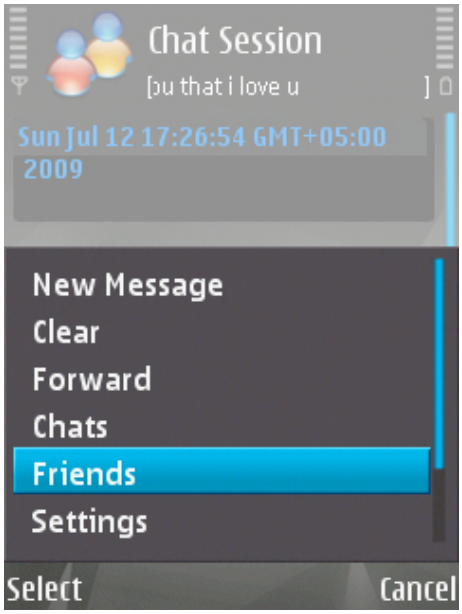


Figure 3: Friends Command

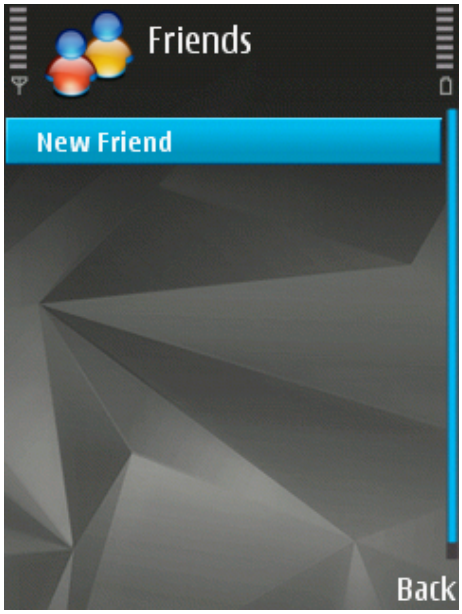


Figure 4: Friends Screen

After selecting Friends command from the Options menu, the software will display <<New Friend>> option and the names of existing friends(if you have added them earlier) in **Friends Screen** as shown in Figure 4.To add a new friend you need to select **New Friend** command as shown above and add name and phone number. When the **New Friend** screen is displayed, you can enter the Name and Mobile Number and use **Options->Add** command to add it to your FunSMS friends list. You can also add number from existing phone book contacts by selecting **Options->Add from Contacts** command (if available). To delete a contact, select it and then use **Options->Delete** command.

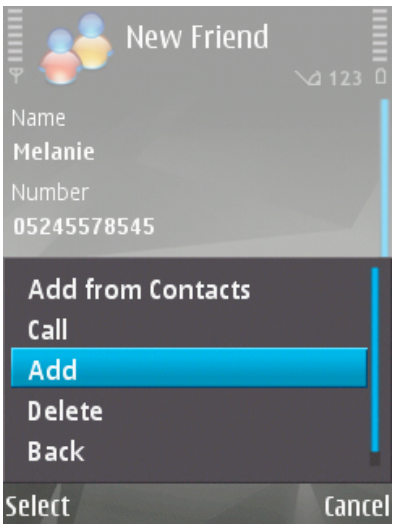


Figure 5: Adding a new friend

How to send a New Message ?

Following unique effects are available in FunSMS making it the most powerful and content rich SMS software. You can send simple text messages as well as messages with following effects to your friends.

- Web Links
- Smileys
- Sounds
- Banner
- Bubble Font
- Vibration
- Flash

To add an effect to a message use **Options->New Message** on **Chat Session** screen which would display **Enter Message screen.** You can write your message here and insert effects as well. In order to insert an effect you need to select **Options->Insert Effects** as shown in Figure 7. This command will display the **Effects** screen as shown in Figure 8.

Figure 6:New Message

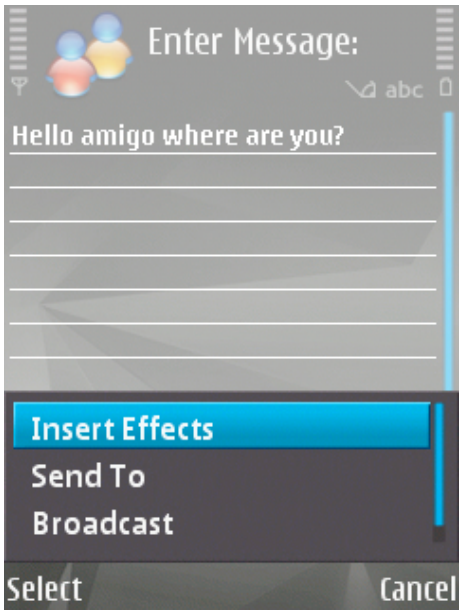


Figure 7: Adding Effects

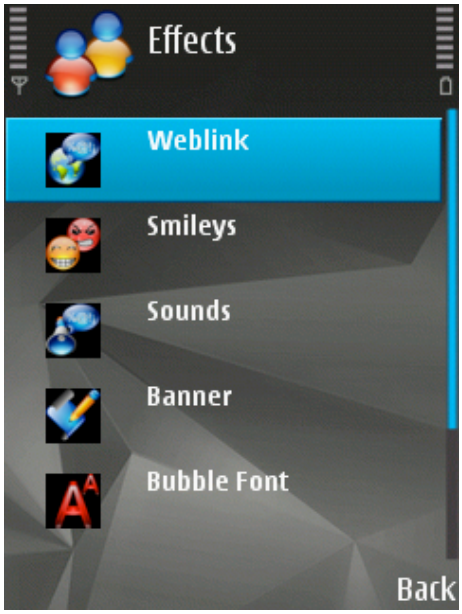


Figure 8:Effects Screen

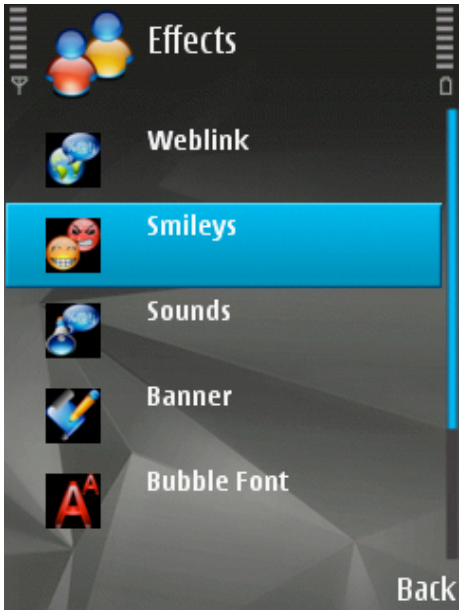


Figure 9: Smileys Command

If you need to add an effect, scroll down or up on effects menu shown in figure 8 and select it. For instance in order to add smileys you can scroll down and select Smileys command from the menu as shown in Figure 9. The **Smileys screen** (Figure 10) will be displayed when Smileys command is selected.

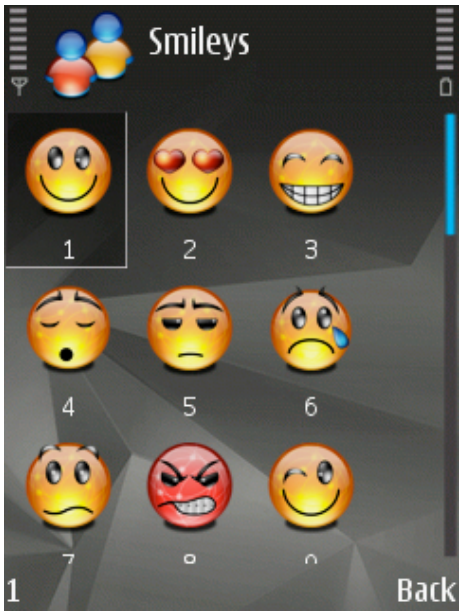


Figure 10: Smileys Screen

If you will select a smiley, it would be added to the message. Use **Back** command to go back to **Effects screen.** After adding all the effects you wish to send to your friend, use **Back** command on **Effects screen** to go back to **Enter Message screen. PLEASE DO NOT REMOVE ANY CHARACTERS ADDED BY THE SOFTWARE IN ENTER MESSAGE SCREEN.**
Now you can either send it to your friends by selecting **Options->Broadcast** Command (IF YOU HAVE ADDED CONTACTS IN FUNSMS FRIENDS LIST), or by selecting **Options->Send To** Command if you want to send to a mobile number you have not added in your FunSMS friend's list. The output of

Options->Broadcast is shown in Figure 11 and the output of selecting the **Options->Send To** is depicted in Figure 12.

Figure 11: Broadcast Screen

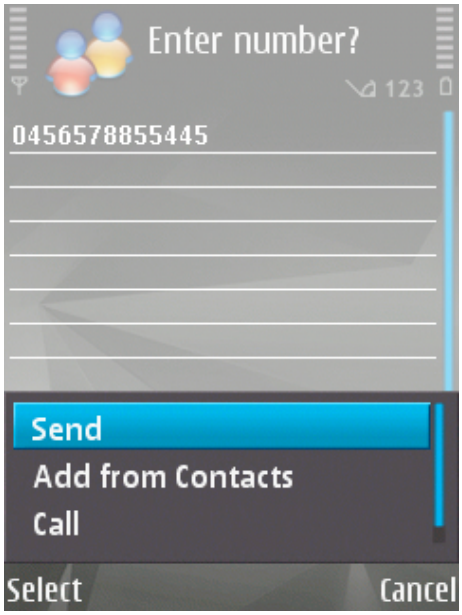


Figure 12: Enter number Screen

Now you can select **Send** or **Options->Send** command to sned the message to your friend. If you select multiple friends in the **Broadcast screen** the same message will be sent to multiple recipients.

If you have received a message from a friend, you can reply with a message by using **Options->Reply** command at *Enter Message* screen. Note that a Reply command will only appear if you have received a message from someone.

If you have received a message you can forward it by selecting **Options->Forward Command** at ***Chat Session* Screen.** It would display the list of friends you have added. Select the friends you want to forward the last received message.

How to send Animations?

There is plethora of websites providing free animated GIFs such as 3D Animated Smileys. FunSMS users can send any of these Animated GIFs by using the WebLink effect. Imagine that an animated GIS has following direct link.

www.edumid.com/tease.gif if you want this animated GIF to appear in your friends mobile, you need to follow these steps.

1) Start composing a new message by using **Options->New Message** command.
2) On *Enter Message* Screen use **Options->Insert Effects** command. This will display the effects menu.
3) Select **Weblink** from the effects menu and type the weblink address as follows.

http://www.edumid.com/tease.gif . Now use **OK** command to insert this link into the message.

4) Now send it as you would send any other SMS using FunSMS.

5) On users mobile the animated GIF will be downloaded automatically and played in the main Chat screen of FunSMS if recipient's mobile supports animated GIF or would open in the phone browser.

***Important:* After adding weblink, a # sign appears at the end of Weblink on Enter Message screen. Please do not remove # letter. Please do not send more than one weblink in a single message.**

***Important:* To see if your phone supports a particular media type or not, you can use Systems command on Help Screen. If you see image/gif in Media formats you can change Open Links In <<Application>> instead of default <<Browser>> using the Options->Settings command on Chat session screen. Now if your friend sends you a link to an animated GIF, it would play within the application instead of opening a browser. The advantage of opening it In browser is that you can save the file in your phone.**

How to send Audio or Video?

In order to send an audio or message, you need to follow these steps.

1) Record your voice message using some sound recording Application on your mobile or video message using your phone's camera. Use AMR or MP3 format for audio recording and 3GPP and MP4 formats for video.

2) Upload the file to some website using a PC or mobile phone if possible

3) Send the link of the file to your friend using Weblink effect

How to manage Chats?

All messages sent and received by you are displayed in Chat Session screen. The latest message received scrolls on top most line of the screen. These messages can be saved by using **Chats** command and then by selecting **New Chat**. To load or delete a chat you have to select it and do the operation.

Why to use CLEAR command?

Mobile devices have limited screen size. Although they do allow scrolling, at times it is difficult to manage long chats. Moreover it has been observed that a big cluttered chat screen slows down the processor. It is therefore strongly recommended to use Clear screen frequently. Note that Clear command does not clear the memory and if you save the chat even after using Clear command. It would save all the messages.

How to protect messgaes?

To set the password go to **Settings** menu and enable password. The default password is 2004. Type in your own 4-digit password instead of 2004. Make sure that it's a password you can learn by heart. If your password is enabled nobody will be able to see your SMS chats and secret contact list.

Inbox and Sent Items Folders?

If someone sends you a message using FunSMS, it would not appear in the Inbox and would only appear when FunSMS application is run. You can save received and sent messages by using Save Chat command from within FunSMS. This makes your messages secret as you can lend your mobile phone to your friends, without any fear of getting your privacy violated. No one can read messages you have received or sent until he/she knows your password to run FunSMS.

What is Chat Functionality?

All sent and received messages appear on the same screen hence giving the impression of a Chat. It is more convenient as you do not need to move between Inbox and Sent items to see what messages were exchanged between you and your friends.

Autostart Functionality

If you have FunSMS software installed on your phone and your phone is Idle, you would still receive messages. Your phone would automatically request you to start FunSMS once it receives any messages sent from another mobile phone using FunSMS.

On Nokia Series 60 devices, please go to **App.Manager.** Scroll down until you find **FunSMS.** Open it to modify the permissions for FunSMS application. In the **Application auto-start** option, choose the permission to be **Always Allowed.**

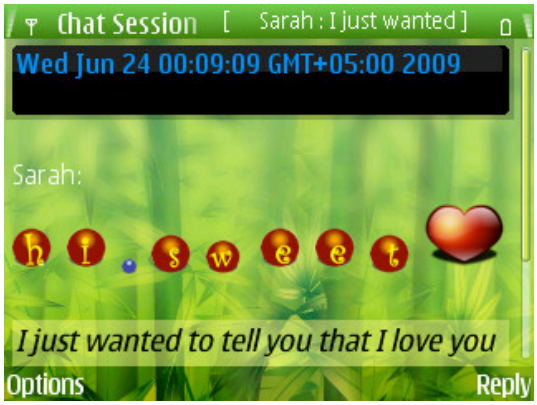
How to modify Settings?

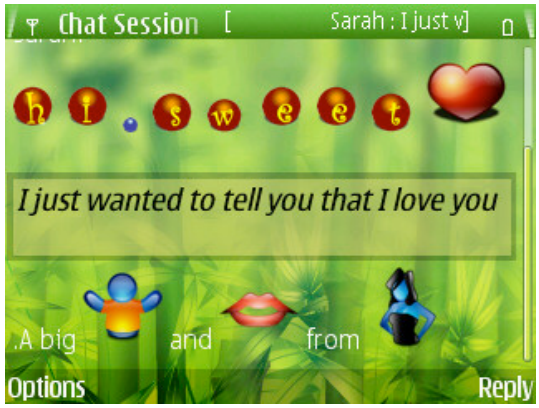
FunSMS has a powerful settings menu with the following options

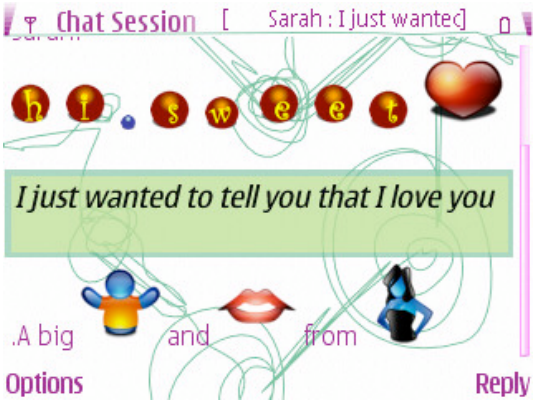
#	Option	Explanation	Default
1	Startup Screen	**On:** Display the Splash screen when the application starts. **Off:** Do not display splash screen	**On**
2	Receive SMS from	**Everyone:** Accept messages from all senders **Friends:** Block all messages except from those senders that are added in your friends list.	**Everyone**
3	Autosave Chats	**Yes:** Save the chat session automatically when the user quits the application **No:** Do not save the messages of chat session automatically	**No**
4	Allow Weblinks	**Yes:** Allow phone to download and play/display web based content sent by your friends in a Weblink. **No:** Do not connect to the network to download web content sent in links by the sender.	**Yes**
5	Open Links In	**Browser:** Open web content sent by your friends in your phone's browser. **Application:** Download and play/display GIF, PNG TXT, 3GP, AMR, MP3 and MP4 files within the application without opening the browser. This would work only if your phone supports these media types. Use System command in Help screen if these media types are supported.	**Browser**
6	Sound	**On:** Play all sound effects sent by your friends **Off:** Do not play sound effects sent by your friends	**On**
7	Volume	Adjust the volume for sound effects using Increase or Decrease commands.	**90%**
8	Vibrations	**On:** Vibrate your mobilephone if your friend sends Vibration effect. **Off:** Do not vibrate your phone even if your friend sends you vibration effect.	**On**
9	Flashlight	**On:** Flash backlight of your mobile if your friends send Flash effect. **Off:** Do not flash backlight of your mobile	**On**

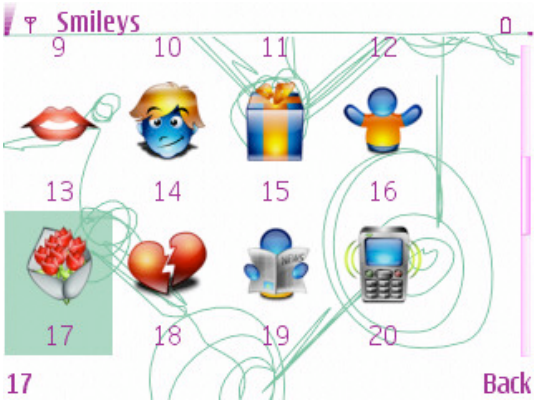
10	Password Protection	**Enabled:** Protect your FunSMS application using a password so that no one can read your secret messages and contacts. **Disabled:** Do not protect your FunSMS Application	**Disabled**
11	Password	Set the 4 digit password for your FunSMS application.	**2004**

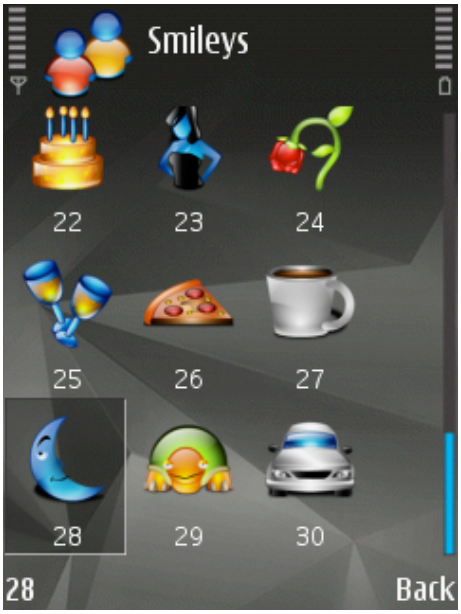
SCREENSHOTS

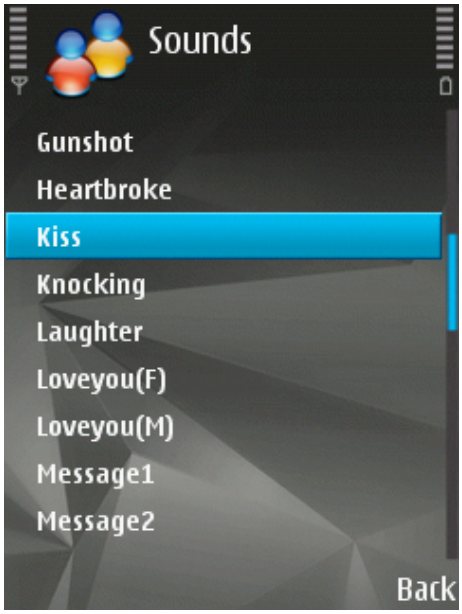


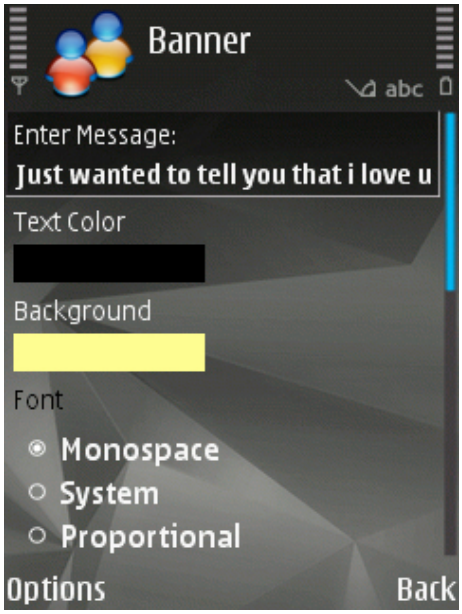


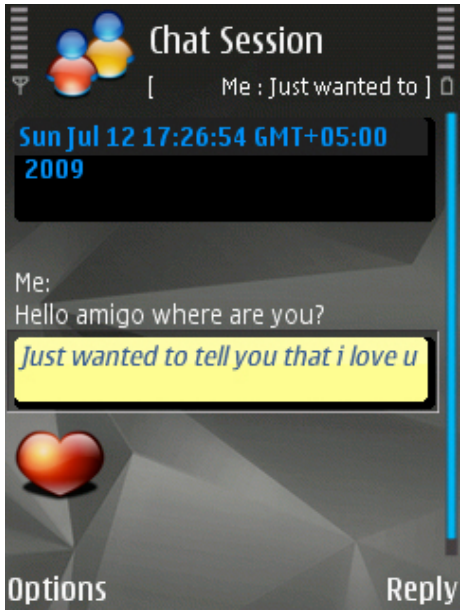

Chat Session [Sarah : I just wanted
hi. sweet
I just wanted to tell you that I love you
.A big and from
Options
Reply

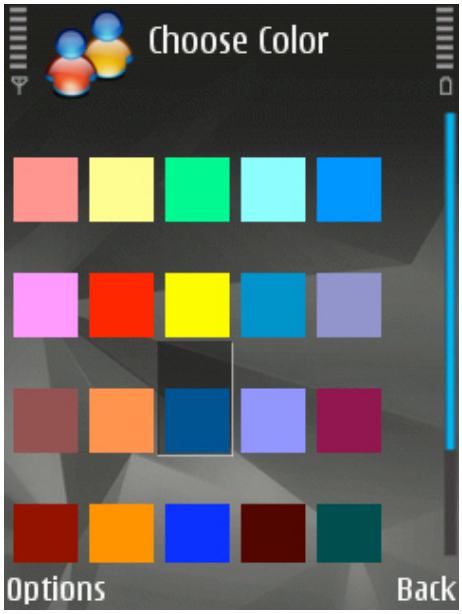

Smileys
9 10 11 12
13 14 15 16
17 18 19 20
17
Back

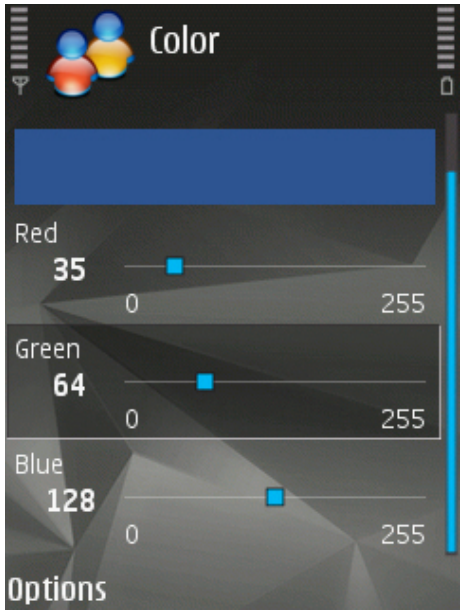

Smileys
22 23 24
25 26 27
28 29 30
28
Back


Sounds
Gunshot
Heartbroke
Kiss
Knocking
Laughter
Loveyou(F)
Loveyou(M)
Message1
Message2
Back


Banner
abc
Enter Message:
Just wanted to tell you that i love u
Text Color
Background
Font
Monospace
System
Proportional
Options
Back


Chat Session
[Me : Just wanted to]
Sun Jul 12 17:26:54 GMT+05:00
2009
Me:
Hello amigo where are you?
Just wanted to tell you that i love u
Options
Reply


Choose Color
Options
Back


Color
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Green
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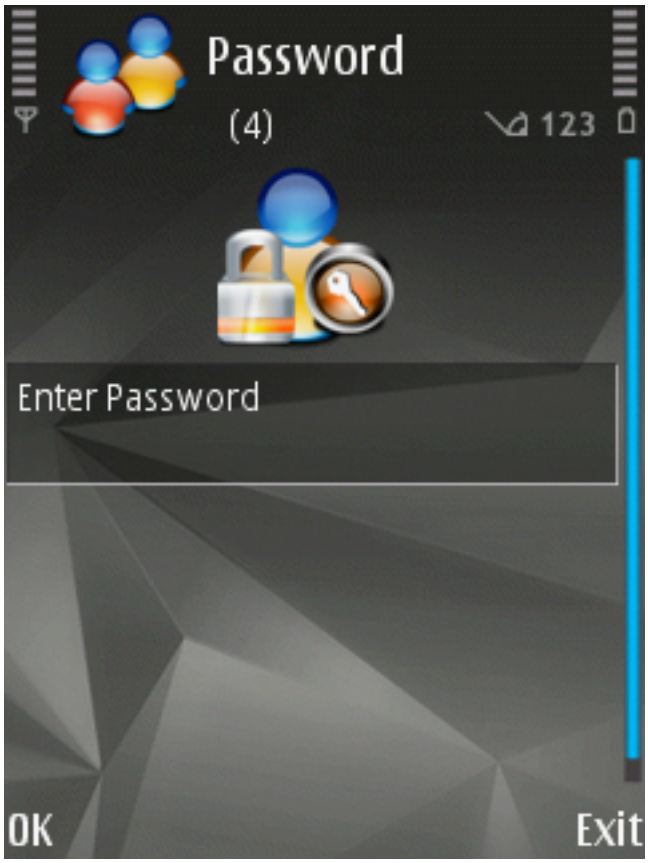
0
255
Blue
128
0
255
Options


Password
(4)
123
Enter Password
OK
Exit